



GENERAL RULES

The following rules are a subset of the World Memory Championships General Rules, and are carried out under the auspices of the World Memory Sports Council.

Conduct of each event

Specific rules for each event and how they are scored can be found in General Rules document. Generally, each event is run as follows:

Memorisation

- Contestants must be seated at their tables, ready to begin at least 5 minutes before the start of each event.
- Each contestant must be fully conversant with the rules, as events will not be delayed to explain or discuss how the event is scored.
- Contestants are presented with question papers placed face down on the table in front of them.
- The adjudicator will announce that the event is about to commence and will check that each contestant has a question paper. The organisers of the competition will provide all question papers. Contestants may choose to use their favourite brand of playing cards providing that they give sufficient brand new, unopened packs (decks) to the organisers one week before the start of day 1 of the competition.
- Once the adjudicator is happy that everyone has a question paper, she will give a one minute and a 10 second before starting signal. She will start the event by saying "Neurons on the readyGo!". At that point, the official timer will be started.
- An announcement at various time points will be made as follows:

30 Minute Events	15 minutes left 5 minutes left 1 minute left
20,15 and 10 Minute Events	5 minutes left 1 minute left
5 Minute Events	1 minute left
Spoken Number Event	No announcement is made during the running of the Spoken Number Event

- Contestants are encouraged to bring their own clocks to monitor the time during each event. Bleepers/buzzers etc must be switched off during each event. Mobile phones must also be switched off.
- As total silence during competition cannot be guaranteed , contestants may bring ear plugs, headphones and other noise reducing devices.

- Contestants may leave their tables to use the toilet at any time during the memorisation. They must leave/return to the room quietly without disturbing the other contestants.
- Each contestant must maintain silence during each event.
- When the time allotted for memorisation is over, the adjudicator will announce "Stop memorising, turn your papers over". At that point all contestants must stop memorising and turn all question papers, together with any paper used to make notes during the event, face down on the table in front of them. The adjudicator will then clear the desk of all papers and will provide blank answer sheets.

Recall

- Once the adjudicator is happy that everyone has an answer paper, she will start the recall period by saying "You may begin recall". At that point, the official timer will be started.
- Contestants may hand answer sheets to the adjudicator and quietly leave their table at any time during the recall period.
- Once a contestant has left the table during the recall period, that contestant will not be permitted to return to continue and if they have not already done so, must submit their papers to the adjudicator.
- Contestants must ensure that their names are clearly marked on every answer sheet submitted to the adjudicator.
- It is the responsibility of each contestant to ensure that their answer papers are clear and that potential misunderstandings are clarified by writing notes to explain the meaning of an answer or by pointing it out to the adjudicator when the paper is collected.
- No other changes to the answer paper will be allowed once it has been handed to the adjudicator.
- The adjudicator's decision is final; however, if there is any doubt about the meaning of a contestant's answer, the contestant will be asked to do the following:

Event	Action
Number events (Speed, 15 Min, Spoken and Binary Numbers)	State the number on which the clarification is required having been given the row number that it appeared on (eg row 22) and the position of the digit in the row (eg 28 th digit). If it is the spoken number event, the contestant will be asked to clarify the number by being given its position in the sequence of numbers.
Random Words	Rewrite the word having been given its number from the question sheet (eg Word 37).
Names and Faces	Shown the picture of the face and asked to write down the part of the name that needs clarifying.
10 Min Cards	State the card having been given the pack number (eg the 3 rd pack) and the position of the card in the pack (eg the 11 th card).
Speed Cards	No clarification will be necessary once the contestant has stated that they believe they have correctly recalled the pack.

Categories

There are 2 categories in Australian National Memory Championships:

- Junior - must be 17 or under on the last day of the competition.
- Adult Competition – for those aged 18 and above.

“Australian residents, 18 and over, will compete for the trophy and title of the Australian Memory Champion (the highest placed competitor)

Juniors 17 and under will be able to compete and an Award for the Highest Placed International Entrant will be given if there are 3 or more Junior Participants

Non Australian Residents are invited to compete and will be part of International Contingent. An Award for the Highest Placed International Entrant will be given if there are 3 or more International Entrants.

Titles

The overall winner of the Championships will be entitled to call themselves THE AUSTRALIAN MEMORY CHAMPION (of the current competition year) regardless of the category in which they have competed.

If there are fewer than three competitors in any category, in order to be honoured with The Australian Memory Champion title in that category, the competitor must achieve a minimum total score in the 10 disciplines of 2,099 points (this applies to both Junior and Adults).

Example scores in each of the 10 disciplines that would lead to such a score are given on The Official Standards for Memory Competitions – National Standard competition (10 Disciplines) ‘results to be expected on a first national championship. See http://www.worldmemorychampionships.com/Official_Standards_2.asp

Prizes

The number and value of prizes awarded will depend on the level of sponsorship agreed for the competition. Suggestions for sponsors are welcome!

Grandmaster of Memory

The Grandmaster qualifying criteria is as follows:

- 1 Hour Cards 520 cards (10 complete packs)
- 1 Hour Numbers 1000 numbers
- Speed Cards a single deck of 52 cards in 2 minutes

All Three levels must be attained and can be at different competitions

World and National Records

World and National Records can only be set in WMSC authorised Memory Competitions or events (either regional, national, international or the World Memory Championships), invigilated in accordance with these rules. The following events, with appropriate times for memorization, are recognised by the WMSC:

Hour Numbers	60 minutes
Numbers *	30 minutes
Speed Numbers	5 minutes
Binary Numbers	30 minutes
Spoken Numbers	1 second interval
Hour Cards	60 minutes
Cards *	30 minutes
Speed Cards	5 minutes
Names & Faces	15 minutes
Poem (prior to 2006)	15 minutes
Abstract Images	15 minutes
Random Words	15 minutes
Historic/Future Dates	5 minutes

*National Competition or demonstration events only

Competition Events

The Australian Memory Championship events are conducted on the same day and consist of the following:

	Event	Time to Commit to memory	Time to Recall
1	Speed Random Words [20/column, (max. 200)]	5 min	15 min
2	Speed Binary Numbers [30/line, (max. 990)]	5 min	15 min
3	Speed Names & Faces (max. 50 faces presented)	5 min	10 min
4	15 min Numbers [40/line, (max. 1000)]	15 min	30 min
5	10 min Cards (max. 10 decks)	10 min	20 min
6	Speed Numbers [40/line, (max. 600)]	5 min	15 min
7	Abstract Images (max. 500 presented)	15 min	30 min
8	Historic/Future Dates (max. 110 dates presented)	5 min	15 min
9	1. Spoken no. 100 1s 2. Spoken no. 200 1s	100 s 200 s	5 min 10 min
10	Speed Cards	≤5min	5 min